

LEVEL: Social Distance

**TOPIC:** Maintaining Possession

**DESCRIPTION COACHING POINTS** DIAGRAM Players in teams of three as shown, the player in the middle will receive from the left and pass to the FIRST COACHING POINT - APPROACH right, receive from the right and pass to the left. Ideally, the central player will do this with one touch. Players should be on their toes, ready or Switch the central player and ensure everyone gets a turn. react and receive the ball. The middle player should have open hips to the ball and where it's going. To progress players will bounce the ball and try to do the same thing while keeping the ball bouncing. FIRST COACHING POINT - QUICK FEET In the same cone set-up as above, but you will add a fourth player in the middle. This middle player has a ball. :Players should be ready to move and pass the The three outside players will try to keep the ball away from the middle player. The outside players ay pass the ball when under pressure ball in any sequence. The middle player is trying to hit the ball being passed. SECOND COACHING POINT - PLANNING : Each player on the outside should have their Switch the middle player every 30 seconds. next move ready as the ball comes to them. TECHNICA : FIRST COACHING POINT - MOVEMENT 30x30 yard grid with a halfway line. Two players in the middle that must stay in their half. Five outside The outside players may have a tendency to players who will try to keep the ball away from the inside players. The inside players are not trying to take stand still, talk to them about lateral movement the ball, only pressuring and covering. Every pass must go through the square. They get a point for to create passing lanes completing a certain number of passes (you decide, based on your group's ability). You can give double points for a ball that splits the defenders. SECOND COACHING POINT - SPEED For realism, encourage players to play at game **TACTICAL** To advance, add an extra defender who must move laterally along the mid-line. speed. Passes should be two touch :COACHING SUMMARY Set up as shown in the diagram. Four outside players keeping possession against two defenders. :This part should be fun, high energy and They must connect it to the player in the forward channel who can score but only has two touches to enjoyable. Work with each player on their do so. :passing mechanics, their ability to maintain :possession and create space To progress the game you can add an extra defender who will cover the striker and try to block the shots.